

Guitar strings

1. The first player thinks of a word or a short phrase that relates to music in some way - you could choose an instrument, a genre, or the name of a well known band. Make sure it's a word that you know how to spell.

2. Draw out a line of dashes - one dash for each letter in the word. For example, if you chose the word 'JAZZ', you would draw four dashes on a page or digital whiteboard.

3. Everyone else can start guessing letters by asking questions like: "Is there an 'a' in your word?" If any letters are guessed correctly, the leader fills in the blank.

4. If the wrong letters are guessed, the leader draws a guitar, adding a new part to the drawing with every wrong guess. The aim of the game is to guess the word before the final guitar string is drawn and the picture is complete.

